

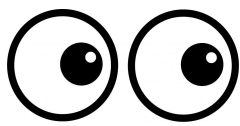


Student Handout Backpack Tour: Senses Alive

Sense #1 - Sight

Using Sight, I observed:

Draw a **Model** and label what you saw!



Sight!

What I saw...

- Something Big: _____
- Something Small: _____
- Colors: _____
- Something Close: _____
- Something Far: _____
- _____



Student Handout Backpack Tour: Senses Alive

Sense #2 - Sound

Using Sound, I heard:

Draw a Model and label what you heard!

Hearing!



What I heard...

- Loud: _____
- Soft: _____
- Near: _____
- Far: _____



Student Handout Backpack Tour: Senses Alive

Sense #3 - Smell

Using Smell, I noticed:

Draw a **Model** and label what you smelled!



Smell

Good Smell _____

Bad Smell _____



Student Handout Backpack Tour: Senses Alive

Sense #4 - Touch

Using Touch, I felt:

Draw a **Model** and label what you felt!

Touch



- Rough: _____
- Smooth: _____
- Soft: _____
- Hard: _____
- Bumpy: _____



Student Handout Backpack Tour: Senses Alive







Student Handout Backpack Tour: Senses Alive

Sense #5 - Student Choice

Using _____, I _____:

Draw a **Model** and label as many parts as you can!

Sight 	Smell 	Hear 	Touch 
<input type="checkbox"/> Big <input type="checkbox"/> Little <input type="checkbox"/> Colors <input type="checkbox"/> Close <input type="checkbox"/> Far <input type="checkbox"/> _____	<input type="checkbox"/> Good <input type="checkbox"/> Bad <input type="checkbox"/> _____	<input type="checkbox"/> Loud <input type="checkbox"/> Soft <input type="checkbox"/> Near <input type="checkbox"/> Far <input type="checkbox"/> _____	<input type="checkbox"/> Rough <input type="checkbox"/> Smooth <input type="checkbox"/> Soft <input type="checkbox"/> Hard <input type="checkbox"/> Bumpy <input type="checkbox"/> _____

